



A diagram of a smartphone app interface. It features a central grey square with a white image icon. Surrounding this central square are ten white rounded squares, each containing a different icon: a camera, headphones, a bed, an airplane, a smartphone, a t-shirt, a watch, glasses, a bottle, and a soccer ball. Dotted lines connect these surrounding squares in a circular pattern around the central square.

SIZE AVAILABILITY
MEDIUM/LARGE - LARGE/EXTRA LARGE